

The book was found

The Tomes Of Delphi 3: Win32 Core Api



Synopsis

The authors provide software developers a comprehensive guide to the Microsoft Windows application programming interface, the heart of Windows software development. This reference covers all of the most common Windows API functions, and each function has the syntax and an example of its use in Delphi's Object Pascal. The CD includes all of the code from the book.

Book Information

Paperback: 788 pages

Publisher: Wordware (November 1997)

Language: English

ISBN-10: 1556225563

ISBN-13: 978-1556225567

Product Dimensions: 1.8 x 7.8 x 9.5 inches

Shipping Weight: 3.2 pounds

Average Customer Review: 3.7 out of 5 stars [See all reviews](#) (23 customer reviews)

Best Sellers Rank: #6,881,127 in Books (See Top 100 in Books) #53 in [Books > Computers & Technology > Programming > APIs & Operating Environments > Win32 API](#) #126 in [Books > Computers & Technology > Programming > Languages & Tools > Borland Delphi](#) #4972 in [Books > Computers & Technology > Operating Systems > Windows > Windows Desktop](#)

Customer Reviews

The examples shown in this book are of little more value than those found in MSDN. They're simplistic, strawman examples that you don't need a book to figure out. Moreover, the coverage of the API is incomplete. The Shell interface, for example, should be covered in depth -- it isn't. Worse yet, the writing is very bad. I've never read such boring, lackluster prose. The authors show no noteworthy ability for making difficult concepts easy to grasp -- a must for the able technical writer. I recommend that you get Delphi Unleashed instead.

I bought this after seeing several newbie recommendations for it. What a waste of money! This is nothing but a dead trees version of the Win32 API help with some banal examples thrown in for good measure. It's an embarrassing hack of a book. If you want to actually *master* the core API, get Delphi Unleashed or Delphi Developer's Guide and study MSDN extensively.

After checking out the book for couple hours in the Book store. I realized why some one would want

to create a simple Window by writing extensive API code, which takes about 15 lines, when you can do it in Delphi by visually creating it (Chapter 1). I was hoping they would cover Windows Messages as opposed to APIs which Borland takes care of them with their wrappers. I personally I find this book neither helpful nor informative at all.

I'm always embarrassed when I let good reviews of a book persuade me to buy it, sight unseen, and it proves to be a turkey. Such was the case with this one. I read some good reviews on the Web about it, then clicked a couple of buttons and ordered it online without having really looked at it in a store. What a mistake this turned out to be! This book is a mere reproduction of MSDN and the Inprise/Corel docs. I didn't find the example code helpful or even fresh -- it appears to either be copied from MSDN or directly translated from it. It's a hefty book, but, unfortunately, its real value to the developer is correspondingly light.

If you take out the info that is only a mouse click away in MSDN, the Borland online help, the Win32 SDK help, etc., you lose 90% of this book. I can't believe anyone would be foolish enough to give this book 5 stars. A much better work is X Pancheco's book, *Delphi Developer's Guide* from Sams or *Delphi Unleashed*, by Charlie Calvert.

This is nothing more than a reproduction of the MSDN and Borland help. Some of the examples are copied verbatim from MSDN and translated to Pascal. Do not waste your money on this book. It does not deserve shelf space in your library.

Not for the faint-hearted. This book is aimed toward advanced users. Those with less experience and knowledge of Windows programming will not find the book useful, but those who wish to squeeze out every ounce of energy from a Delphi/Windows application will find this book very valuable. In addition to excellent information, they get a big plus in that all of their example code WORKS. There is no reason to jump to their web page to download the "working" version, and no "sorry, I forgot to include some files on the CD" stuff. If there is, I sure haven't run into it yet. Without the book, you can spend 5 minutes tracking down the correct syntax for callback functions (and then test to ensure it works), or spend 30 seconds looking it up in this book and getting quality documentation. I don't have time to waste; the book is for me.

This book is a must for any serious Delphi developer. The API has been covered before but not for

Delphi and this in-depth. It seems like the authors made a point of making sure this book was correct in every aspect. I am the head of the development department for my company. I plan on making sure that everyone of my Delphi developers has this book. This book will work for any 32bit Delphi application. If you don't have this book then you are not a serious Delphi Developer. I applaud the entire Tomes staff for an excellent job on the book. The only problem with the book is the CD. If you contact Wordware they will send you out a new CD. They also have the missing items from the CD on there webpage. I also suggest checking out John Ayres webpage. It is a great place for Delphi links.

[Download to continue reading...](#)

The Tomes of Delphi 3: Win32 Core Api Tomes of Delphi: WIN32 SHELL API Windows 2000 Edition The Tomes of Delphi 3: Win32 Graphical Api Tomes of Delphi: WIN 32 CORE API Windows 2000 Tomes of KYLIX: The Linux API (Wordware Delphi Developer's Library) Win 32 Multimedia Api (Tomes of Delphi) Tomes of Delphi WIN32 Database Developer's Guide Tomes of Delphi: WIN32 Graphics Programming [With CDROM] Visual Basic 4 Api How-To: The Definitive Guide to Using the Win32 Api With Visual Basic 4 Tomes of Delphi: Alogrithm and Data Structure (Wordware Delphi Developer's Library) Delphi 2010 Handbook: A Guide to the New Features of Delphi 2010; upgrading from Delphi 2009 The Tomes of Delphi: Developer's Guide to Troubleshooting The API Lifecycle: An Agile Process for Managing the Life of an API Win32 API Programming with Visual Basic Dan Appleman's Visual Basic Programmer's Guide to the Win32 API Visual Basic 6 Win32 API Tutorial Windows 95 WIN32 Programming API Bible with CDROM (Complete programmer's reference) Programming Win32 Under the API (With CD-ROM) Dan Appleman's Visual Basic 5.0 Programmer's Guide to the Win32 Api Visual Basic Developer's Guide to the Win32 API

[Dmca](#)